

External Control Protocol (JSON) Reference Manual

020-000965-04

Phoenix

CHRISTIE®

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Phoenix

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Phoenix API

This document describes the JSON interface control protocol commands for remote access to the Phoenix system. This protocol is based on the JSON-RPC 2.0 specification.

Reference and Related Documents

The following documents may be useful references:

- Phoenix System Quick Start Guide (020-101184)
- Phoenix System External Control Protocol Reference Manual (020-101425)
- Phoenix Release Notes (020-101254)

Standards and conventions

1. RFC 4627, "The application/json Media Type for JavaScript Object Notation (JSON)",
<http://www.ietf.org/rfc/rfc4627>
2. JSON-RPC 2.0 Specification, <http://www.jsonrpc.org/specification>
3. M Series Serial Commands Technical Reference 020-100224-*nn*

RFC 4627 defines the underlying data encoding format, while the JSON-RPC 2.0 specification outlines the message structure, message semantics, and request, response protocol.

The Phoenix protocol supports all features of JSON-RPC 2.0 including notifications and batch messages.

This document should not be read without reference to the above two specifications. In particular, the nuances of the JSON-RPC semantics and of JSON encoding are not described in this document.

Parameters

For any message that specifies no parameters, the `params` member may either be omitted (as per JSON-RPC 2.0 spec), or transmitted as an empty array [] or object {}.

Batch messages

Batch messages are supported as described by the JSON-RPC 2.0 specification with the caveat that they will be executed in order. That is, the second method in a batch request may rely on the first. Note: there may be some commands whose response does not necessarily indicate completion.

Languages

When the language for a Phoenix controller has been set, all labels/names are localized using UTF-8 encoding.

Reply and acknowledgement

Reply and acknowledgement follow the JSON-RPC 2.0 standard.

Notifications have no `id` value and are used by the Phoenix controller for notifications.

Requests must have an `id` value, this value may be any JSON primitive value, though it should normally be a unique number within the range of a signed int32. JSON requests may be used for either a request/query or for a command, where an acknowledgement is desired.

JSON-RPC 2.0 requests are nominally asynchronous, though a client may employ synchronous communication by not sending a subsequent request until previous replies have been received.

Asynchronous notifications (Events)

The Phoenix protocol is designed to use asynchronous messaging where appropriate. Clients can register and unregister for various notification events, which are messages sent asynchronously from the server, typically upon a state change in the server.

Each namespace contains `addListener` and `removeListener` methods, and often it is possible to register for multiple (related) methods in a single call. Unless noted, the default behavior of the server is to immediately send the initial state in the form of an asynchronous notification message. This behavior can be avoided by including the parameter `sendNow: false` in the call to `addListener`.

If `addListener` has been called more times than its corresponding `removeListener` method, notifications will continue. This implies that the server will count registration instances for each client.

Notifications may be sent by the Phoenix controller individually or in batches. Note, batched notification messages shall not be mixed with other replies or notifications from other namespaces.

The Phoenix protocol provides a Notification Event to inform third-party systems of certain system actions. To receive the Notification events, subscribe to the event "notifications".

A Notification Event is sent when one of the following actions occur in the Phoenix system:

Action	Description
LossOfNode	A Phoenix Node is no longer available to the controller. The EntityID contains the IP address that was lost.
EncodingHasStopped	Encoding of a source by a Phoenix node has stopped. The EntityID identifies the source.
NotEnoughSourcesForTranscode	There are not enough resources on the Phoenix system to encode the request.

Each event will send information about what entity the action occurred on. The structure of the data for each event is:

```
{ "NotificationType" : "",  
  "EntityID" : "",  
  "EntityName" : "",  
  "Details" : "" }
```

For the following events, the parameters are:

Event	Parameter
LossOfNode	Address, hostname, macaddress
EncodingHasStopped	SourceID, SourceName, Status
NotEnoughSourcesForTranscodes	SourceID, SourceName, empty

Examples

Most methods described in this document include examples, using the following notation to illustrate a particular client request and server response:

Request

```
{"id": 1, "jsonrpc": "2.0", "method": "abc", "params": {}}
```

Response

```
{"id": 1, "jsonrpc": "2.0", "result": 123}
```

Generic Event Message

The following is the format for a generic event message:

```
{"id": 1, "jsonrpc": "2.0", "method": "abc", "params": {}}
```

Event Types

Events are sent with the “method” property stating the type of event. The following are allowed:

- **presetslistevent**
- **wallslistevent**
- **sourceslistevent**
- **treatmentslistevent**
- **layoutrecallevent**
- **notificationevent**

Event Actions

Each event coming from the server includes the event type. The action for events differ based on the event. The action for **presetslistevent**, **wallslistevent**, **sourceslistevent**, and **treatmentslistevent** are:

Action	Description
Reset	An action that resends the entire event list.
Update	An action that is sent when an item was added or an existing item was modified.
Remove	An action that is sent when an item was deleted.

Example Event Parameters

The event type that comes in the method property has a params property that contains data relevant the corresponding event. The following are examples:

presetslistevent

```
"params": {
  layoutid: 1,
  layoutname: "layout_name",
  action: reset
}
```

wallslistevent

```
"params": {
  pixelspaceid: 1,
  pixelspacename: "pixelspace_name",
  action: update
}
```

sourceslistevent

```
"params": {
  sourceid: 1,
  sourcename: "source_name",
  action: remove
}
```

```

}

treatmentslistevent
"params": {
treatmentid: 1,
treatmentname: "treatment_name",
action: update
}
notificationevent
{"id": 1, "jsonrpc": "2.0", "method": "notificationevent", "params": {
notificationtype: LossOfNode,
entityid: "Node IP Address",
entityname: "Node Hostname",
details: "Node MacAddress"
}}
notificationevent
{"id": 1, "jsonrpc": "2.0", "method": "notificationevent", "params": {
notificationtype: EncodingHasStopped,
entityid: "Source ID",
entityname: "Source Name",
details: "Source Status"
}}
notificationevent
{"id": 1, "jsonrpc": "2.0", "method": "notificationevent", "params": {
notificationtype: NotEnoughSourcesForTranscode ,
entityid: "Source ID",
entityname: "Source Name",
details: empty
}}

```

Examples

Most methods described in this document include examples, using the following notation:
To illustrate a particular client request and server response:

Request

```
{"id": 1, "jsonrpc": "2.0", "method": "abc", "params": {}}
```

Response

```
{"id": 1, "jsonrpc": "2.0", "result": 123}
```

Error messages

Protocol-level errors must comply with the JSON-RPC 2.0 standard error codes and formats.
Generic errors such as invalid (or missing) parameters, etc. are not explicitly specified in this document.
However, runtime errors are occasionally spelled out, where the specific message may be of importance.

code	message	meaning
-32700	Parse error	Invalid JSON was received by the server. An error occurred on the server while parsing the JSON text.
-32600	Invalid request	The JSON sent is not a valid Request object.
-32601	Method not found	The method does not exist / is not available.
-32602	Invalid params	Invalid method parameter(s).
-32603	Internal error	Internal JSON-RPC error.

Transport and Framing

There are several transport methods allowed for this protocol. Message framing varies by transport protocol. All commands should respond within 15 seconds (round trip) unless otherwise specified.

TCP

The baseline communication method for JSON-RPC will be TCP. Each session will consist of one TCP session.

Port 23456 is the TCP/IP port used for JSON communications.

Messages must be framed using the CRLF characters. That is, messages must be separated by the {0x0D, 0x0A} characters. Any data before the two null characters that is not valid JSON is an invalid message and will generate an error messages.



When testing with PuTTY, follow every JSON command with Ctrl+J <enter>.

See the following example:

```

COM1 - PuTTY
{"jsonrpc": "2.0", "method": "getlayers", "params": {"pixelspaceid": 0}, "id": 0} <enter>
<enter>
And you should get the response back from the Phoenix controller...
{"jsonrpc": "2.0", "result": [{"ID": 0, "ZIndex": 0, "PixelSpaceID": 0, "SourceID": 84, "AbsoluteRectangle": "-1,3,1024,768"}, {"ID": 1, "ZIndex": 1, "PixelSpaceID": 0, "SourceID": 85, "AbsoluteRectangle": "1022,1,1024,768"}, {"ID": 2, "ZIndex": 2, "PixelSpaceID": 0, "SourceID": 86, "AbsoluteRectangle": "2039,2,1024,768"}, {"ID": 3, "ZIndex": 3, "PixelSpaceID": 0, "SourceID": 87, "AbsoluteRectangle": "3059,2,1024,768"}], "id": 0}

```

Asynchronous notifications may be supported by the server. Therefore, if a client sends overlapping requests, the server may return the replies out-of-order. The client must use the JSON-RPC `id` value to distinguish replies. Server notifications are inserted into the connection that registered for them, therefore a client waiting for a reply may receive other messages before the appropriate reply. A well-behaved client should not open more than 2 TCP connections.

Flow control is handled by TCP. When the TCP stream is broken, any pending registrations/notifications are cleared.

Serial Port (COM1)

JSON RPC can be used over a serial port link via the COM1 port on the controller. The communication parameters must be set as follows:

Baud Rate	9600
Parity	None
StopBits	1
DataBits	8
Handshake	None

Other than the hardware link, all messaging is identical to that of TCP.

The **RS232** or **Network & RS232** option must be selected in the **API Connection** page in the Web Manager **Global Settings** page to enable this method of communication.

HTTP/HTTPS AJAX

Not supported.

WebSocket - RFC 6455

Not supported.

UDP

Not supported.

Methods

The methods are categorized by types: listener, layer, walls, layouts, and treatments.

Listener methods

The PHOENIX protocol is designed to use asynchronous messaging (where appropriate).

addlistener

Adds a listener for the type specified in the request. If **sendnow** is set to true, it sends back all the objects for the type specified.

Request parameters

listenertype	The type of item to send a notification for when an item is added, modified, or deleted. Valid types are: sources, walls, presets, treatments, and layoutrecall.
sendnow	Send out the list of items as soon as the command is issued. Valid inputs: false or true.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "sources", "sendnow": false }, "id": 1}
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "walls", "sendnow": false }, "id": 1}
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "presets", "sendnow": false }, "id": 1}
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "treatments", "sendnow": false }, "id": 1}
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "layoutrecall", "sendnow": false }, "id": 1}
{"jsonrpc": "2.0", "method": "addlistener", "params": { "listenertype": "notifications", "sendnow": false }, "id": 1}
```

response:

```
{"jsonrpc":"2.0","result":{},"id":1}
```

removelistener

This method unregisters from notifications for a particular code(s). This method requires a single named parameter `code`, which may be an array of multiple codes.

Parameters

listenertype	The type of item to send a notification for when an item is added, modified, or deleted. Valid types are: sources, walls, presets, treatments, and layoutrecall.
--------------	--

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "removelistener", "params": { "listenertype": "sources" }, "id": 1}
{"jsonrpc": "2.0", "method": "removelistener", "params": { "listenertype": "walls" }, "id": 1}
{"jsonrpc": "2.0", "method": "removelistener", "params": { "listenertype": "presets" }, "id": 1}
{"jsonrpc": "2.0", "method": "removelistener", "params": { "listenertype": "treatments" }, "id": 1}
{"jsonrpc": "2.0", "method": "removelistener", "params": { "listenertype": "layoutrecall" }, "id": 1}
```

response:

```
{"jsonrpc":"2.0","result":{},"id":1}
```

removealllisteners

The top level `removealllisteners` method completely unregisters all notifications currently registered to the client. It is recommended that this is called just before a client exits.

Request parameters

None.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "removealllisteners", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

Layer methods

addlayer

Adds a new layer to a wall, specifying the associated source, size, and position for the new layer.

Request parameters

pixelspaceid	Wall ID (number) to create the new layer on.
sourceid	Source ID (number) for the new layer.
width	Width, in pixels, for the new layer.
xposition	X Position, in pixels, relative to the left edge of the wall.
yposition	Y Position, in pixels, relative to the top edge of the wall.

Response parameters

layerid	Wall ID (number) to create the new layer on.
---------	--

Responses

-32000, "Too Many Layers On Output"

-32001, "Failed to Start Transcode"

Also, see [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "addlayer", "params": {"pixelspaceid": 1, "sourceid": 1, "xposition": 100, "yposition": 100, "width": 200}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": { "layerid": 1 }, "id": 1}
```

movelayer

Moves the position of one or more layers to either an absolute pixel location on a wall, or offsets the current layer position by a horizontal and/or vertical offset.

Request parameters

horizontaloffset	Horizontal Offset in Pixels (Not used but required if move direction is V).
layerid	Layer ID(s) to move.

<code>movedirection</code>	Move Directions (h = Horizontal, v = Vertical, b = Both)
<code>movetype</code>	Move Type (0 = Absolute Position, 1 = Offset Position)
<code>verticaloffset</code>	Vertical Offset in Pixels (Only required if move direction is H; otherwise, it is not used.)

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "movelayer", "params": {"layerid": 1, "movetype": 0|1, "movedirection": "h"|"v"|"b", "horizontaloffset": 100, "verticaloffset": 100}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

removelayer

Removes one or more layer(s) from one or more walls.

Request parameters

<code>layerid</code>	Layer ID(s) to remove.
----------------------	------------------------

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "removelayer", "params": {"layerid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

resetaspectlayer

Resets the aspect ratio of a layer.

Parameters

<code>layerid</code>	Layer ID(s) to reset aspect ratio.
----------------------	------------------------------------

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "resetaspectlayer", "params": {"layerid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

getlayer

Gets information on a single layer on a wall.

Request parameters

layerid	Layer ID to get its information.
pixelspaceid	Wall ID where the layer is located.

Response parameters

absoluteleft	Absolute left, in pixels, of the layer.
absolutetop	Absolute top, in pixels, of the layer.
height	Height, in pixels, for the layer.
layerid	Layer ID to get its information.
pixelspaceid	Wall ID where the layer is located.
sourceid	Source ID (number).
width	Width, in pixels, for the layer.
zindex	z-index position.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getlayer", "params": {"pixelspaceid": 1, "layerid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"pixelspaceid": 1, "layerid": 1, "sourceid": 1, "zindex": 10, "absolutetop": 100, "absoluteleft": 100, "width": 200, "height": 400}, "id": 1}
```

getlayers

Gets a list of all layers on a wall.

Request parameters

pixelspaceid	Wall ID where the layers are located.
--------------	---------------------------------------

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getlayers", "params": {"pixelspaceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"pixelspaceid": 1, "layerid": 1, "sourceid": 1, "zindex": 10, "absolutetop": 100, "absoluteleft": 100, "width": 200, "height": 400}], "id": 1}
```

getlayersbyrange

Gets a list of layers within the specified range.

Request parameters

endindex	The number of the last layer to retrieve.
startindex	The number of the first layer to retrieve.

Response parameters

absoluteleft	Absolute left, in pixels, of the layer.
absolutetop	Absolute top, in pixels, of the layer.
height	Height, in pixels, for the layer.
layerid	Layer ID to get its information.
pixelspaceid	Wall ID where the layer is located.
sourceid	Source ID (number).
width	Width, in pixels, for the layer.
zindex	z-index position for the layer.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getlayersbyrange", "params": {"startindex": 0, "endindex": 100}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"pixelspaceid": 1, "layerid": 1, "sourceid": 1, "zindex": 10, "absolutetop": 100, "absoluteleft": 100, "width": 200, "height": 400}], "id": 1}
```

getlayerscount

Gets the total number of layers currently on the wall.

Request parameters

None.

Response parameters

count	The total number of layers configured.
-------	--

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getlayerscount", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"count": 1}, "id": 1}
```

Wall methods

getwalls

Returns a brief listing of walls defined in the system.

Request parameters

None.

Response parameters

name	Wall Name.
pixelspaceid	Wall ID.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getwalls", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"pixelspaceid": 1, "name": "wall1"}, {"pixelspaceid": 2, "name": "wall2"}], "id": 1}
```

getwall

Returns detailed configuration information about a specified wall ID.

Request parameters

<code>pixelspaceid</code>	Wall ID (retrieved using getwalls).
---------------------------	--

Response parameters

<code>audiosourceid</code>	Audio Source ID, or -1 for no audio source.
<code>backgroundcolorblue</code>	Background Color – Blue (0-255).
<code>backgroundcolorgreen</code>	Background Color – Green (0-255).
<code>backgroundcolored</code>	Background Color – Red (0-255).
<code>backgroundimagehorizontalalignment</code>	Background Image Horizontal Alignment (L=Left, C=Center, R=Right).
<code>backgroundimagename</code>	Background Image Name (text).
<code>backgroundimagestretch</code>	Background Stretch (N=None, F=Fill, U=Uniform, UF=Uniform Fill, T=Tile).
<code>backgroundimageverticalalignment</code>	Background Image Vertical Alignment (T=Top, M=Middle, B=Bottom)
<code>height</code>	Height in pixels.
<code>name</code>	Wall Name (text).
<code>pixelspaceid</code>	Wall ID.
<code>width</code>	Width in pixels

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getwall", "params": {"pixelspaceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"pixelspaceid": 0, "name": "wall1", "width": 1920.0, "height": 1080.0, "backgroundcolored": 0, "backgroundcolorblue": 159, "backgroundcolorgreen": 83, "backgroundimagename": "", "backgroundimagehorizontalalignment": "L", "backgroundimageverticalalignment": "T", "backgroundimagestretch": "F", "audiosourceid": -1}, "id": 1}
```

getwallsbyrange

Gets a list of walls within the specified range.

Request parameters

<code>endindex</code>	The number of the last wall to retrieve.
<code>startindex</code>	The number of the first wall to retrieve.

Response parameters

<code>name</code>	Wall name.
<code>pixelspaceid</code>	Wall ID.

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getwallsbyrange", "params": {"startindex": 0, "endindex": 100}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"pixelspaceid": 1, "name": "wall1"}, {"pixelspaceid": 2, "name": "wall2"}], "id": 1}
```

getwallscount

Gets the total number of walls configured.

Request parameters

None.

Response parameters

count	The total number of walls configured.
-------	---------------------------------------

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getwallscount", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"count": 1}, "id": 1}
```

turnmonitoron

Turns on the specified monitor.

Request parameters

pixelspaceid	Wall ID (retrieved using getwalls).
--------------	--

Response parameters

None.

Responses

None.

Example

request:

```
{"jsonrpc": "2.0", "method": "turnmonitoron", "params": {"pixelspaceid": 0}, "id": 528875}
```

response:

```
{"jsonrpc":"2.0","result":[],"id":1}
```

turnmonitoroff

Turns off the specified monitor.

Request parameters

pixelspaceid	Wall ID (retrieved using getwalls).
--------------	---

Response parameters

Responses

None.

Example

request:

```
{"jsonrpc":"2.0","method":"turnmonitoroff","params":{"pixelspaceid":0},"id":254254}
```

response:

```
{"jsonrpc":"2.0","result":[],"id":1}
```

Layout methods

getlayouts

Returns a brief listing of layouts (presets) defined in the system.

Request parameters

None.

Response parameters

layoutid	Layout ID.
layoutname	Layout Name.

Responses

See *Error messages* (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getlayouts", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"layoutid": 1, "layoutname": "layout1"}, {"layoutid": 2, "layoutname": "layout2"}], "id": 1}
```

layoutrecall

Recalls the specified layout ID on the preset's associated wall(s).



After using this command, use the **getlayers** command to get the current layers on the wall.

Response parameters

presetid	Preset ID to recall.
----------	----------------------

Response parameters

layoutid	ID of the layout that was recalled.
layoutname	Name of the layout that was recalled.
pixelspaceid	Wall ID associated with the layout.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "layoutrecall", "params": {"presetid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

layoutrecallforpixelspacecommand

Recalls the specified layout ID on the preset's specified wall(s).

Request parameters

pixelspaceid	Wall ID (retrieved using getwalls).
presetid	Preset ID to recall.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "recalllayoutforpixelspace", "params": {"presetId": 0, "pixelspaceid": 0}, "id": 473884}
```

response:

```
{"jsonrpc": "2.0", "result": [], "id": 1}
```

Treatment methods

gettreatments

Returns a brief listing of treatments defined in the system.

Request parameters

None.

Response parameters

treatmentid	Treatment ID.
treatmentname	Treatment Name.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "gettreatments", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"treatmentid": 1, "treatmentname": "treatment1"}, {"treatmentid": 2, "treatmentname": "treatment2"}], "id": 1}
```

gettreatmentsbyrange

Returns a list of treatments within the specified range.

Request parameters

endindex	The number of the first treatment to retrieve.
startindex	The number of the last treatment to retrieve.

Response parameters

treatmentid	Treatment ID.
treatmentname	Treatment Name.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "gettreatmentsbyrange", "params": {"startindex": 0, "endindex": 100}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"treatmentid": 1, "treatmentname": "treatment1"}, {"treatmentid": 2, "treatmentname": "treatment2"}], "id": 1}
```

gettreatmentscount

Gets the total number of treatments currently configured.

Request parameters

None.

Response parameters

count	The total number of treatments configured.
-------	--

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "gettreatmentscount", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"count": 1}, "id": 1}
```

treatmentapply

Applies a treatment to a layer.

Request parameters

layoutid	Layout ID.
treatmentid	Treatment ID.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "treatmentapply", "params": {"treatmentid": 1, "layoutid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

Source methods

getsources

Returns a brief listing of sources defined in the system.

Parameters

isaudioavailable	Indicates (true or false) if the source is the audio source for the wall.
sourceid	Source ID for getting information.
sourcename	Source Name.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getsources", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"sourceid": 1, "sourcename": "source1", "isaudioavailable": true}, {"sourceid": 2, "sourcename": "source2", "isaudioavailable": false}], "id": 1}
```

getsource

Returns detailed information about a source. The first part of the response is always the same but depending on the type, the remaining responses will change. See the [Response parameters](#) details for each source type include:

Request parameters

sourceid	Source ID to get information.
id	Type ID of the Source: 0 - RTSP Stream 1 - Still Image 2 - VNC 3 - Remote Desktop 4 - Application 5 - Phoenix DVI Input

Response parameters

RTSP Stream sources

aspectratio	Aspect ratio of the source.
audioavailable	Indicates if the source has audio associated with it.
defaulttreatmentid	ID of the default treatment for the source.
forceunicast	Indicates if only unicast transmission is enforced and multicasting is disabled.
hactive	Horizontal active pixel count.
ipaddress	IP address of the source.
keepalive	Timing for the keep alive message.
port	Port number associated with the IP address of the source.
sourceid	Source ID to get information.
sourcename	Source Name.
sourctype	Type of source.
titletext	User-defined title of the source.
vactive	Vertical active pixel count.
videofilename	Video file name for the source.

Still Image sources

aspectratio	Aspect ratio of the source.
defaulttreatmentid	ID of the default treatment for the source.
filename	File name of the source.
hactive	Horizontal active pixel count.
sourceid	Source ID to get information.
sourcename	Source Name.
sourctype	Type of source.
titletext	User-defined title of the source.
vactive	Vertical active pixel count.

VNC sources

aspectratio	Aspect ratio of the source.
defaulttreatmentid	ID of the default treatment for the source.
displayindex	Number related to the display attached to the VNC source.
encodebitrate	Bitrate for the source.
hactive	Horizontal active pixel count.
ipaddress	IP address of the source.
ismanned	Indicates if the source is monitored by a person.
port	Port number associated with the IP address of the source.
reachbackavailable	Indicates if a user is able to interact with the source.
sourceid	Source ID to get information.
sourcename	Source Name.
sourctype	Type of source.
titletext	User-defined title of the source.
vactive	Vertical active pixel count.

Remote Desktop sources

aspectratio	Aspect ratio of the source.
defaulttreatmentid	ID of the default treatment for the source.
encodebitrate	Bitrate for the source.
hactive	Horizontal active pixel count.
ipaddress	IP address of the source.
ismanned	Indicates if the source is monitored by a person.
port	Port number associated with the IP address of the source.
reachbackavailable	Indicates if a user is able to interact with the source.
sourceid	Source ID to get information.
sourcename	Source Name.
sourctype	Type of source.
titletext	User-defined title of the source.
username	User name to log into the remote desktop.
vactive	Vertical active pixel count.

Application sources

aspectratio	Aspect ratio of the source.
command	Web address for the Website or a command to run a specified application/program stored on a virtual machine.
defaulttreatmentid	ID of the default treatment for the source.
hactive	Horizontal active pixel count.
sourceid	Source ID to get information.
sourcename	Source Name.
sourctype	Source type.
titletext	User-defined title of the source.
vactive	Vertical active pixel count.

Phoenix DVI Input

aspectratio	Aspect ratio of the source.
defaulttreatmentid	ID of the default treatment for the source.
hactive	Horizontal active pixel count.
sourceid	Source ID to get information.
sourcename	Source Name.
titletext	User-defined title of the source.
vactive	Vertical active pixel count.
sourctype	Source type.
encodermacaddress	MAC address of the source that is encoding.
inputchannel	Input channel (A or B) for the source.
encodebitrate	Bit rate of the source.
audioavailable	Indicates if the source has audio associated with it.
reachbackavailable	Indicates if a user is able to interact with the source.
ismanned	Indicates if the source is monitored by a person.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getsource", "params": {"sourceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

getsourcesbyrange

Returns a list of sources within the specified range.

Response parameters

endindex	The number of the first source to retrieve.
startindex	The number of the last source to retrieve.

Response parameters

sourceid	Source ID for getting information.
sourcename	Source Name.
isaudioavailable	Indicates (true or false) if the source is the audio source for the wall.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getsourcesbyrange", "params": {"startindex": 0, "endindex": 100}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": [{"sourceid": 1, "sourcename": "source1", "isaudioavailable": true}, {"sourceid": 2, "sourcename": "source2", "isaudioavailable": false}], "id": 1}
```

getsourcescount

Gets the total number of sources currently configured.

Request parameters

None.

Response parameters

count	The total number of treatments configured.
-------	--

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "getsourcescount", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {"count": 1}, "id": 1}
```

applysource

Applies a source to a layer.

Response parameters

layerid	Layer ID to get its information.
sourceid	Source ID (number).

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "applysource", "params": {"layerid": 1, "sourceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

resetresource

Resets all decoders that are currently using the source.

Request parameters

sourceid	Source ID (number) to reset.
----------	------------------------------

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "resetsource", "params": {"sourceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

setaudiosource

Sets the audio source for a wall.

Request parameters

pixelspaceid	Wall ID.
sourceid	Source ID (number).

Response parameters

None.

Responses

-32002, "Source Does not support Audio"

Also, see [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "setaudiosource", "params": {"pixelspaceid": 1, "sourceid": 1}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

Controller methods

restart

Restarts all nodes that are currently connected to the controller.

Request parameters

None.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "restart", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

shutdown

Shutdown (powers off) all nodes that are currently connected to the controller.

Request parameters

None.

Response parameters

None.

Responses

See [Error messages](#) (page 12).

Example

request:

```
{"jsonrpc": "2.0", "method": "shutdown", "params": {}, "id": 1}
```

response:

```
{"jsonrpc": "2.0", "result": {}, "id": 1}
```

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